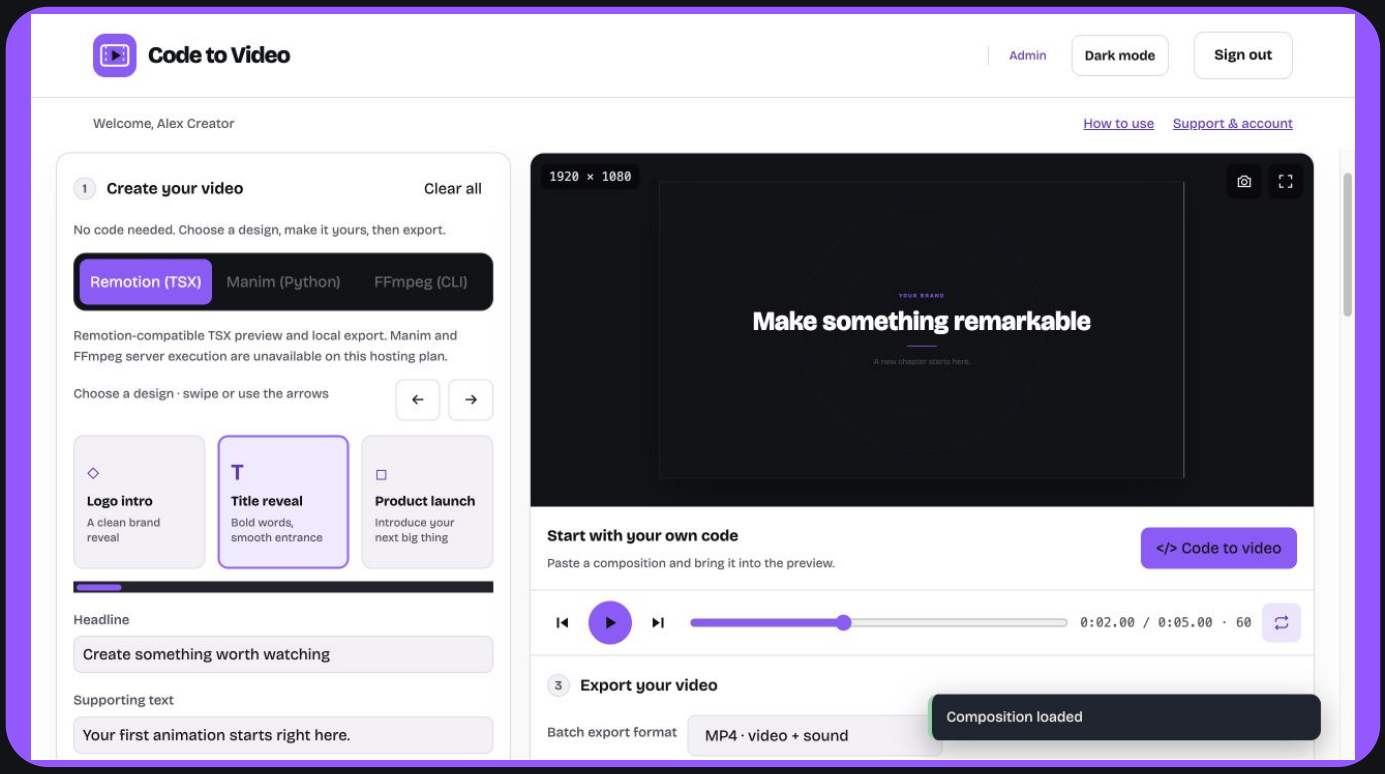
THE COMPLETE USER & OWNER GUIDE

Code to Video

From first idea to finished video.

Templates. Code. Captions. Sound. Export.



Digital Paradise Ltd.

Official app guide

Illustrated edition 1.1 | 23 October 2026

codetovideo.paradisestudioai.com

Find your next step

A practical book for first-time creators, regular users, and the approved studio owner.

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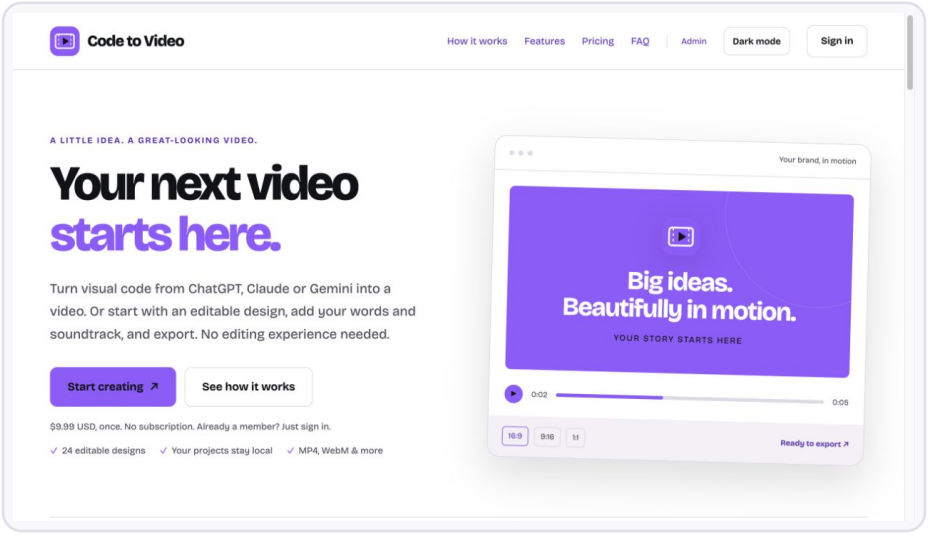
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Using this PDF
Click any contents entry or use your PDF viewer's bookmarks. Search the PDF for a button name. Screenshots show the actual app with sample content; owner/customer records are fictional. This edition includes the seven-day free trial. Some screenshots show the previous interface; current trial and pricing controls take precedence.

Welcome to Code to Video

Make branded motion graphics from editable designs or self-contained visual code.



The homepage introduces the studio, one-time access and help resources.

Code to Video brings composition, customization, playback and export into a browser workspace. You can begin with a template, or paste compatible React TSX created by a coding assistant. Your account controls access; your project files remain yours to save locally.

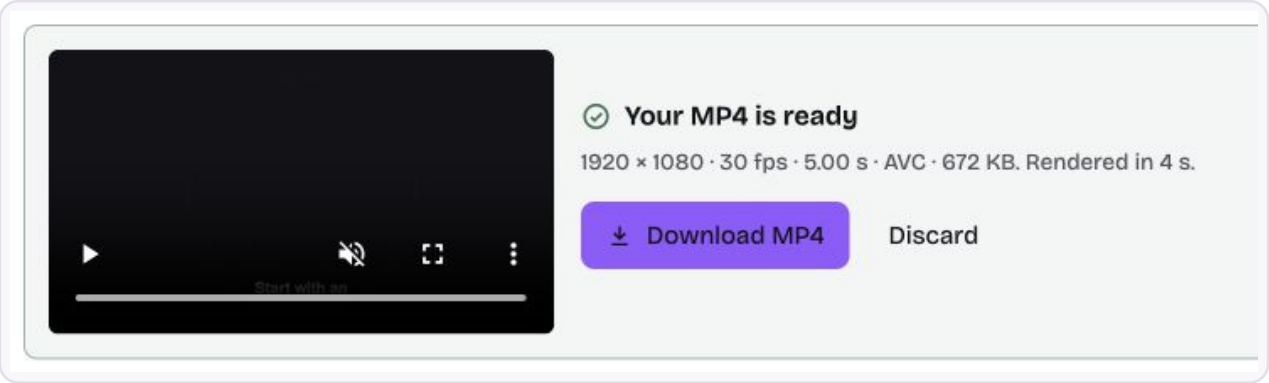
Available now	Current boundary
24 editable templates	Three visible cards in one horizontally scrolling collection.
Remotion-style React TSX / JSX	Browser preview and local video export; a supported subset of Remotion APIs.
6 music loops + 12 sound effects	Original synthesized audio, available directly in the studio.
MP4, WebM, PNG ZIP and MP3	Encoder and device support vary; PNG carries no audio.
Manim Python / FFmpeg CLI	Examples are visible, but native rendering is disabled until an isolated worker is connected.

Read this once
The app is not an arbitrary-code execution service. HTML/CSS pages, raw Canvas, Blender, MoviePy, GSAP projects, JSON scenes and Markdown slides are not accepted by the active renderer.

Your first video in six steps

Start with a short title reveal. You can finish the first exercise without writing code.

1. Sign in and verify your email. New users choose **Start my 7-day free trial**; existing customers open their studio. No card is needed for the trial.
2. In the template rail, choose **Title reveal**. Use the arrows or swipe to browse; selecting a design replaces the current working composition.
3. Replace **Headline** and **Supporting text**. Set your accent and background colors. Start with one short sentence.
4. Choose **Landscape 16:9**. Press **Play** to inspect the entrance, hold and exit. Scrub to a middle frame if the first frame is blank.
5. Open **Music & audio - free library**. Preview a track, choose **Use this music**, and play the video again.
6. Choose **Render MP4**. When the result says your MP4 is ready, select **Download MP4**. Then choose **Save project** to keep an editable copy.

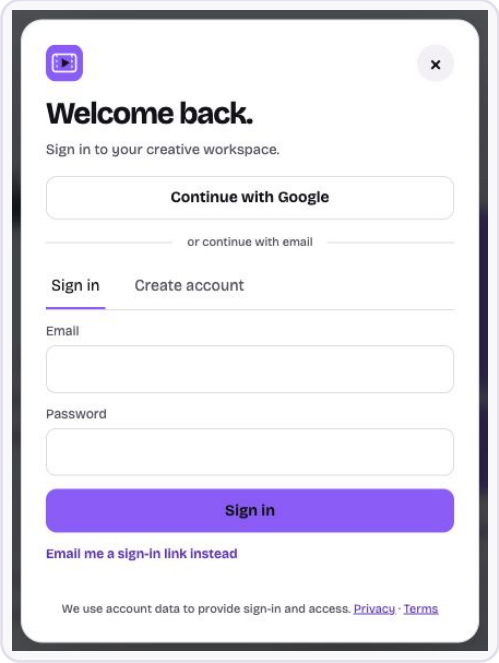


Rendering creates a result first. Download MP4 saves the finished file.

Two files, two jobs
The MP4 is for sharing. The .ctvproject file is for continuing your work. Keep both; there is no automatic cloud project library.

Sign in and unlock your studio

Use the same account each time, especially the account used for a purchase.



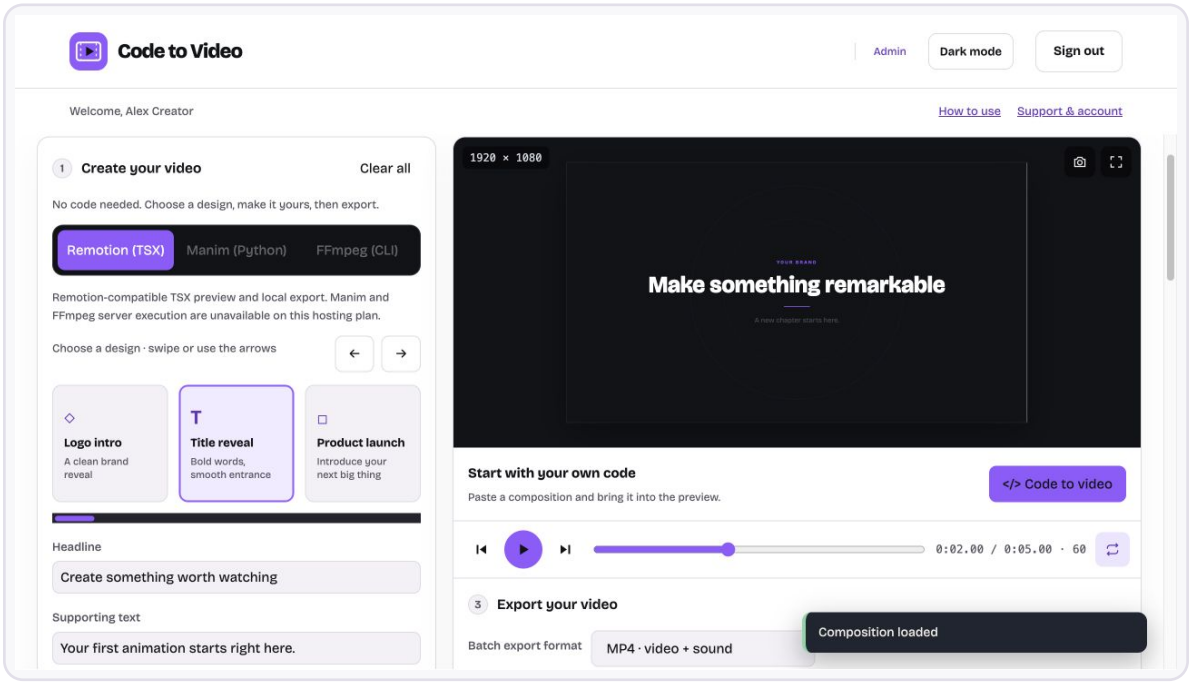
The compact sign-in window includes Google, password and secure email-link options.

1. Choose **Sign in**. Select **Continue with Google**, or enter your email and password. New customers can use the account-creation tab.
2. If you use an email sign-in link, enter the correct email, request the link, and return through the fresh link in your inbox. Do not reuse an expired link.
3. Complete any email-verification requirement. Review the current Terms and Privacy Policy before opening the studio; a purchase may require a separate refund-policy acknowledgement.
4. Choose **Start my 7-day free trial**. Your seven days begin now, not at signup. After expiry, choose an optional $19.99 one-time upgrade. No automatic charge.

Your trial and optional upgrade
Your trial runs for seven days from its recorded start. The studio shows its expiry. No card is required. Upgrade for $19.99 USD once, plus applicable tax, only if you choose. Existing purchases and free grants retain access. Downloaded files remain yours.

Know your workspace

The studio follows one simple journey: Add file, Preview, Export.



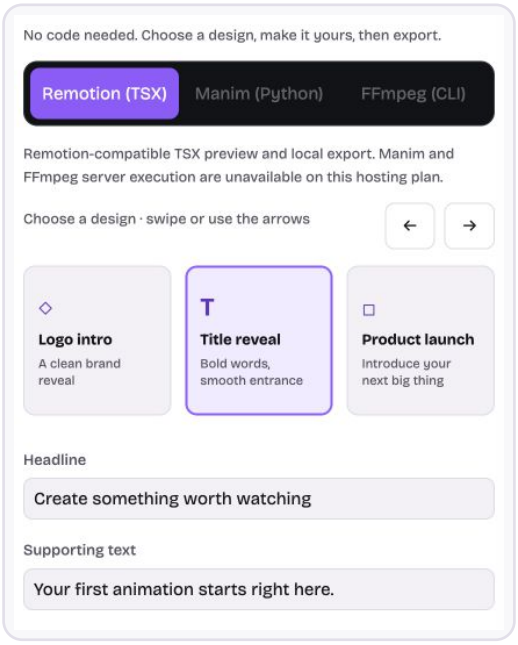
A real studio screen with sample content. The layout stacks when the window is narrow.

Area	What to do there
Create your video	Browse templates, edit guided fields, save/open projects, and expand advanced tools.
Composition settings	Edit exposed template fields or JSON props, select the visual component, and download TSX.
Video size and length	Choose a ratio, dimensions, FPS, seconds and safe-area guides.
Preview and transport	Play, pause, scrub, step frames, loop, take a PNG snapshot or enter full screen.
Export your video	Set format, resolution, quality and range; render, download, discard, or batch sizes.
Header and account tools	Theme, help, support, account menu, sign-out and the main-site navigation.

Before changing direction
Save a project before loading another template, another code file, or choosing Clear all. Do not rely on a browser reload or an open tab as a backup.

Choose and personalize a design

Template cards use matching symbols to suggest the type of video.



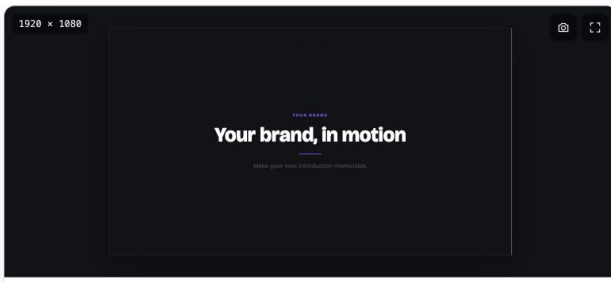
Use the horizontal rail to select a design. Three cards remain visible at a time.

1. Scroll the rail horizontally, swipe on touch devices, or use the previous/next arrow buttons. Select the card you want.
2. For the six guided designs, edit **Headline**, **Supporting text**, **Brand / author**, **Accent** and **Background**. Changes update the working design.
3. Upload a PNG, JPEG or WebP logo/product image if the template has an image area. Use **Remove image** to clear it. The image limit is 8 MB.
4. For the other designs, open **Composition settings - component and editable data**. Edit the named fields or JSON and select **Apply data**.
5. Preview a middle frame and the ending. Choose your final ratio before adjusting text length. Save the project before trying a different design.

How to use the next six pages
Each directory card shows an actual preview, a suggested use, and the fields to change. All designs share the same playback, audio, captions and export tools.

Template directory 1 / 6

Choose a design, edit its content, inspect the timeline, then use the shared export tools.



Logo intro

Brand openings and identity reveals.

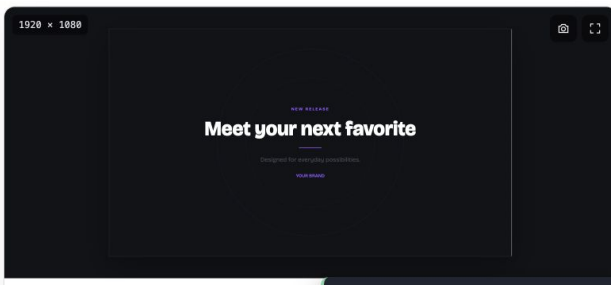
1. Edit Headline, Supporting text, Brand / author and colors. Upload your logo.
2. Preview the reveal, then keep the introduction short.



Title reveal

Bold chapter titles and short announcements.

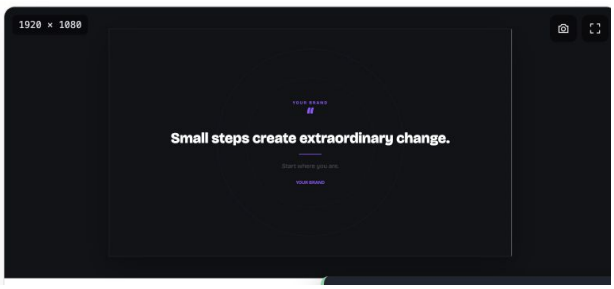
1. Edit the guided Headline and Supporting text fields.
2. Set the final ratio; shorten the headline until it reads at a glance.



Product launch

Introduce a product, feature or event.

1. Set the guided headline, supporting copy and brand. Upload a product image.
2. Use one benefit and one clear call to action.



Quote

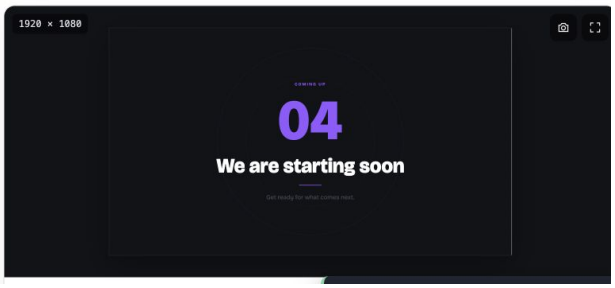
Simple statements with author or brand credit.

1. Enter the quote in Headline and credit in Brand / author.
2. Use short copy and check line wrapping in vertical format.

Preview images are captured from the actual app with sample text. Templates are single compositions, not an automatic multi-clip timeline editor.

Template directory 2 / 6

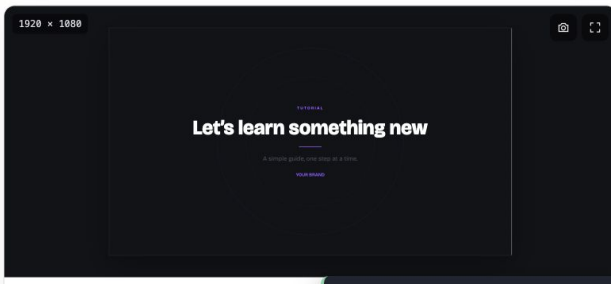
Choose a design, edit its content, inspect the timeline, then use the shared export tools.



Countdown

Build anticipation before a service or announcement.

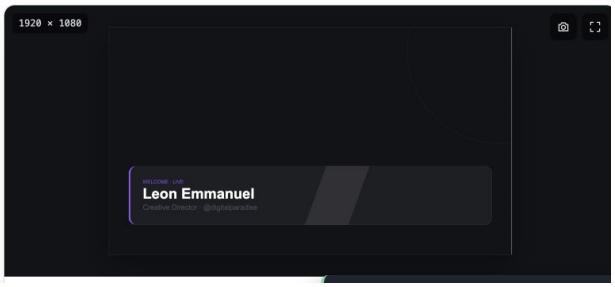
1. Set the guided headline and supporting text; change Seconds for the countdown.
2. Preview the beginning and end; the design counts toward the final moment.



Tutorial intro

Open a lesson or how-to video.

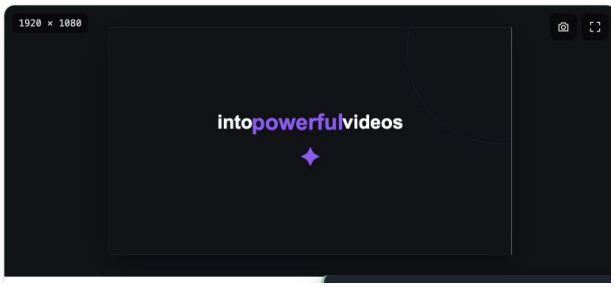
1. Set the lesson title, supporting description and brand.
2. Use it as an intro clip, then join it to your lesson in your editor.



Animated lower thirds

Identify a speaker, guest or social handle.

1. Edit name, titleOrHandle, platformIcon, avatarUrl and slideDirection in props.
2. Adjust entrance/hold/exit; preview safe margins over your intended background.



Kinetic caption punch

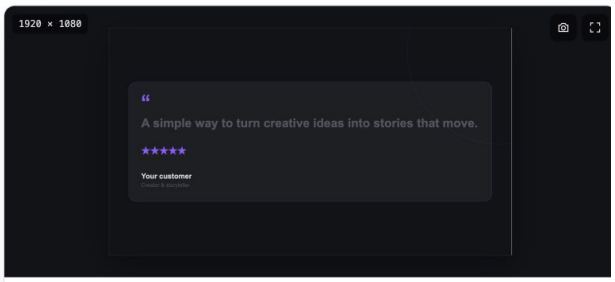
Emphasize a short script in Reels or Shorts.

1. Set captionText, wordsPerBatch, activeHighlightColor and wordSeconds.
2. Preview the rhythm; this is text animation, not automatic speech transcription.

Preview images are captured from the actual app with sample text. Templates are single compositions, not an automatic multi-clip timeline editor.

Template directory 3 / 6

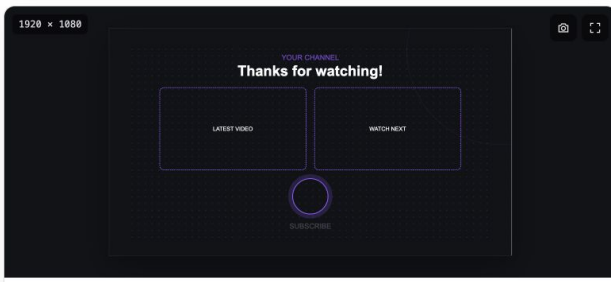
Choose a design, edit its content, inspect the timeline, then use the shared export tools.



Quote & testimonial

Show a real, permission-cleared customer quote.

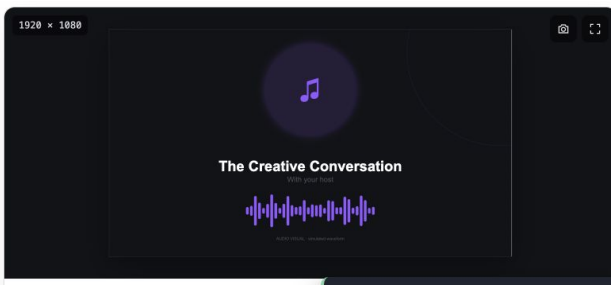
1. Set quoteBody, authorName, authorTitle, starRating and wordStaggerSeconds.
2. Use truthful text; adjust hold time so the quote can be read.



YouTube end screen

Create a closing screen with video/subscriber targets.

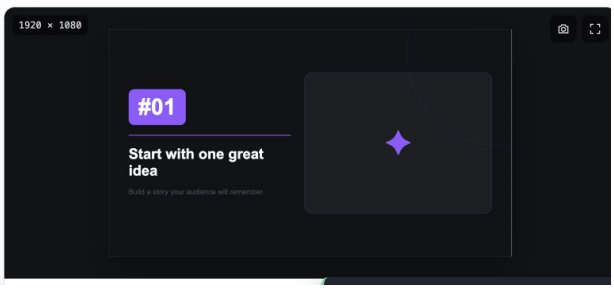
1. Set channelName, ctaMessage, videoPlaceholderCount and subscribeLabel.
2. Export the visual design; add clickable end-screen targets later in YouTube Studio.



Podcast waveform

Turn a podcast excerpt into a designed audio clip.

1. Set trackTitle, artistOrSpeaker, albumCoverUrl, barCount and layoutStyle.
2. Upload your actual audio; the animated bars are simulated, not frequency analysis.



Numbered listicle

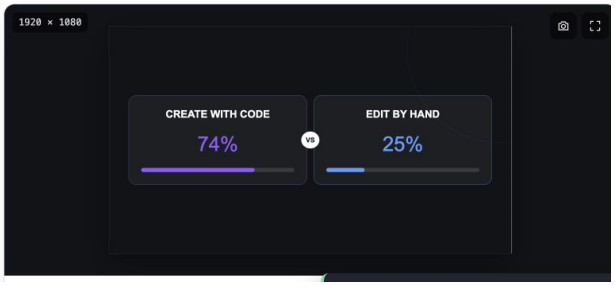
Present a ranked item, tip or specification.

1. Set itemRank, itemTitle, itemDescription, mediaUrl and badgeBgColor.
2. Render each item separately if you need a multi-item sequence.

Preview images are captured from the actual app with sample text. Templates are single compositions, not an automatic multi-clip timeline editor.

Template directory 4 / 6

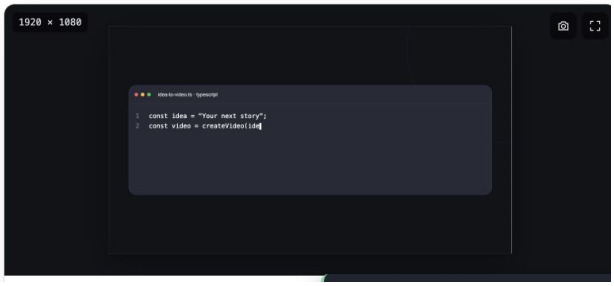
Choose a design, edit its content, inspect the timeline, then use the shared export tools.



Poll & comparison

Present two choices with an animated result.

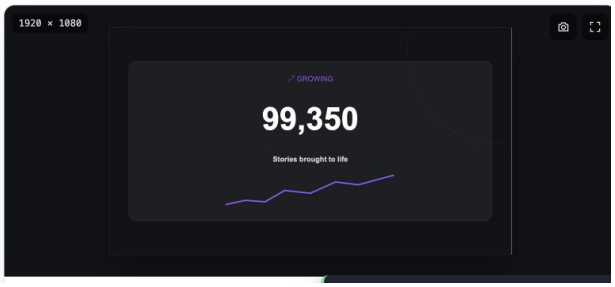
1. Set leftTitle/rightTitle, media URLs, votes and revealResult.
2. Enter your own data; the graphic does not collect live votes.



Code & terminal

Show typed code in a terminal-style frame.

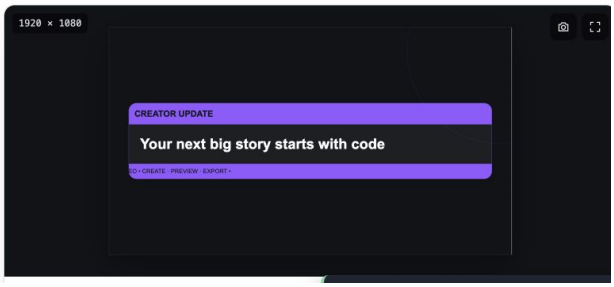
1. Set codeSnippet, language, theme, windowTitle and typingSpeed.
2. This template displays code as text. It does not execute the displayed snippet.



Metric milestone

Celebrate a number, result or growth milestone.

1. Set startingValue, targetValue, prefix, suffix, metricLabel and counterSeconds.
2. Allow time for the counter to finish; use accurate source data.



Breaking news & ticker

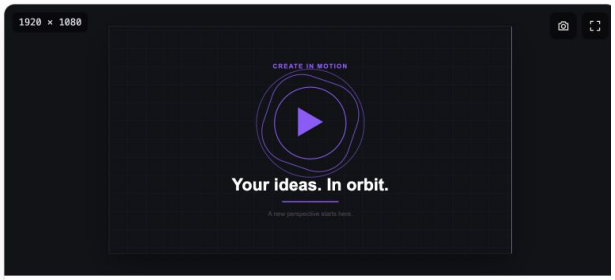
Show an alert headline and moving ticker.

1. Set tagText, headline, tickerText, themeMode and tickerSpeed.
2. Keep the headline short and preview ticker readability before exporting.

Preview images are captured from the actual app with sample text. Templates are single compositions, not an automatic multi-clip timeline editor.

Template directory 5 / 6

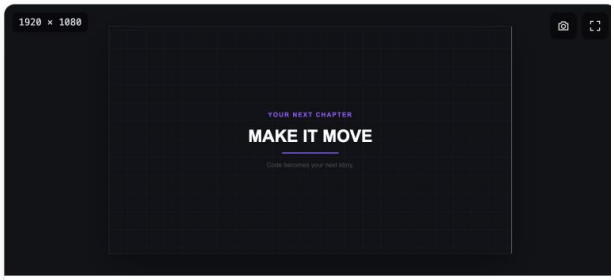
Choose a design, edit its content, inspect the timeline, then use the shared export tools.



Orbit logo reveal

Create a moving brand emblem with rotating rings.

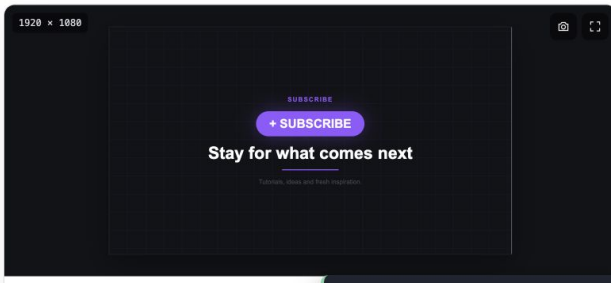
1. Set headline, supportingText and label; add logoUrl if you have an accessible image.
2. Tune motionSpeed and entranceSeconds; check the logo in both orientations.



Split title motion

Reveal a bold title with a sliding mask.

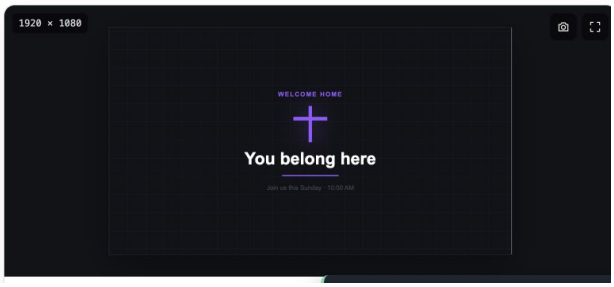
1. Set headline, supportingText, label and accentColor in props.
2. Preview the mask opening; use exitSeconds for the final fade.



Subscribe pop

Add a pulsing subscribe prompt to a social clip.

1. Edit headline, supportingText, label and accentColor.
2. The built-in button says SUBSCRIBE; it is a visual prompt, not a clickable video button.



Church welcome

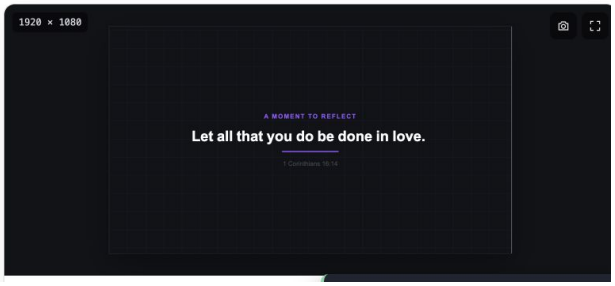
Welcome a congregation or community audience.

1. Set the service headline, time/location in supportingText and welcome label.
2. Check all event details, then export a landscape screen or vertical invitation.

Preview images are captured from the actual app with sample text. Templates are single compositions, not an automatic multi-clip timeline editor.

Template directory 6 / 6

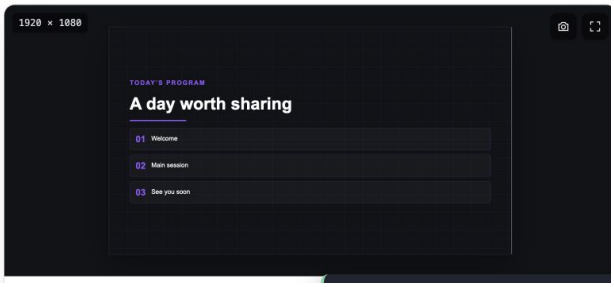
Choose a design, edit its content, inspect the timeline, then use the shared export tools.



Scripture focus

Reveal a verse or reflective message word by word.

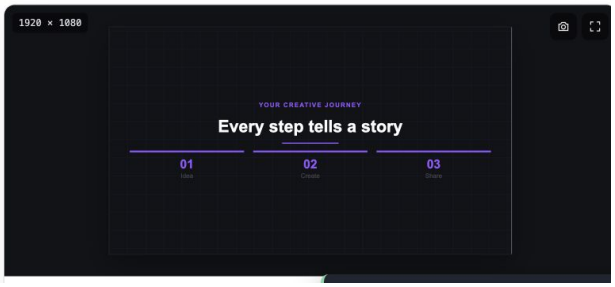
1. Enter the verse in headline and its reference in supportingText.
2. Check wording and quotation permissions. Increase Seconds for longer text.



Event agenda

Reveal up to three agenda items in sequence.

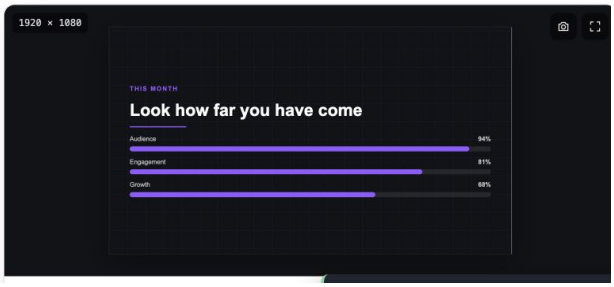
1. Set headline and label. Separate up to three supportingText items with /.
2. Example: Welcome / Main session / See you soon. Preview each reveal.



Journey timeline

Show three steps, phases or story beats.

1. Set headline; split up to three supportingText labels with /.
2. Example: Idea / Create / Share. Preview both landscape and vertical layouts.



Progress dashboard

Create a stylized animated progress graphic.

1. Set headline and up to three supportingText labels separated by /.
2. The sample bars end at preset values. Edit the TSX to change values; do not present them as live analytics.

Preview images are captured from the actual app with sample text. Templates are single compositions, not an automatic multi-clip timeline editor.

Edit composition settings and data

Use the exposed fields for quick changes, or JSON when you want precise data entry.



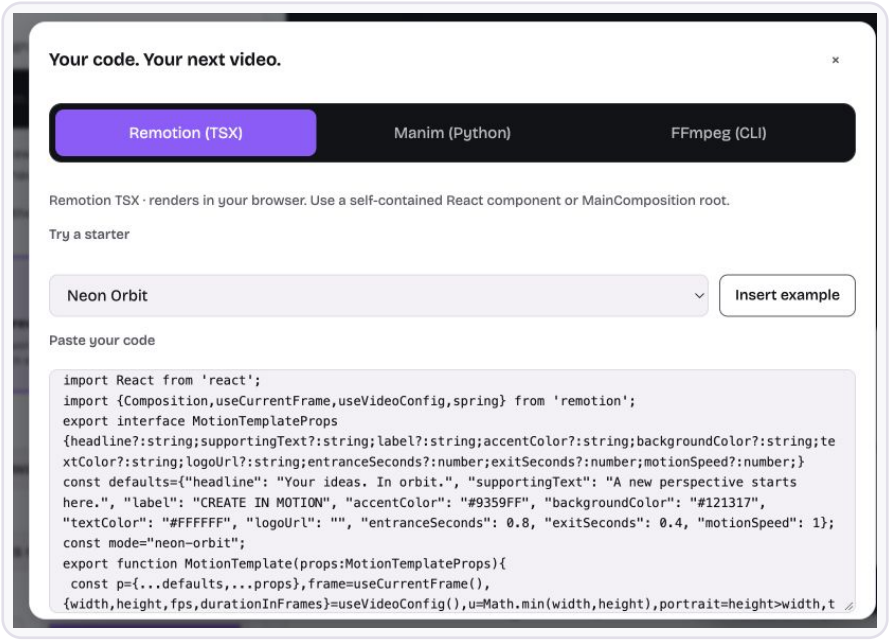
Exposed props vary by template. Color, timing and text controls are generated from its data.

1. Load the template or TSX first. Expand **Composition settings - component and editable data**.
2. If the file exports several components, choose the intended video in **Video component**. Choose the visual composition rather than an entire interactive editing application.
3. Edit the named text, number, color or checkbox fields. For a remote image field such as avatarUrl, use an image URL that permits browser access.
4. Alternatively, edit **Editable props (JSON)**. Keep quotation marks, commas and braces valid. Choose **Apply data** and inspect the preview.
5. Use **Download TSX** to keep the editor source. Use **Save project** to retain applied props, project settings and embedded local assets; these are not all written back into the TSX source.

A safe JSON example
For a motion template, start with a full copy of its existing JSON and change only the values you recognize. For example: "headline": "Welcome to our event". Do not paste a fragment by itself into a field that expects a complete JSON object.

Turn your own code into video

Use the Code to video button directly below the video preview.



The code window contains a format switcher, three starters per format, a paste area and a preview/render action.

1. Choose **Code to video**, then **Remotion (TSX)** for the active browser renderer.
2. Paste your code, or select one of the three starters and choose **Insert example**. With automatic preview enabled, pasting TSX starts loading it.
3. Choose **Preview my code** if you inserted a starter or disabled automatic preview. The window closes after a successful load.
4. Inspect playback, edit props, add captions and choose music/effects. Choose **Render MP4**, then download the result.
5. For an existing .tsx or .jsx file, expand **Code - paste, upload or choose a format** and drop/select the file. Pasted code in that editor loads with **Load code**.

Python and CLI availability
You may select Manim or FFmpeg and inspect/copy the starters. They cannot render on the current host. A separately configured isolated worker is required. The native formats do not inherit the browser studio music controls.

Ask your AI for compatible TSX

A coding assistant can supply the source, but the code must match the studio's supported runtime.

A prompt you can copy

Generation prompt
Create one self-contained React TSX video. Use React and supported APIs from remotion: AbsoluteFill, Composition, useCurrentFrame, useVideoConfig, interpolate, spring, Sequence and Easing. Export a default Root containing Composition id="MainComposition". Use 1920 x 1080, 30 FPS, 150 frames and editable defaultProps. Drive every animation from the frame, use inline styles, wrap text cleanly and keep content within a 10% margin. Make the visual adapt to width and height for 16:9 and 9:16. Avoid timers, CSS animation, external packages and local file imports. Add audio through the studio unless an accessible Audio track is specifically needed.

Check the answer before loading

- Keep one self-contained file. The studio can extract fenced TSX from an AI response, but paste just the code when possible.

- A default visual component plus compositionConfig is also supported by the local studio. A standard Root with MainComposition is the clearest portable contract.

- Use frame-based motion. Framer Motion, requestAnimationFrame and time-based browser effects require adaptation for deterministic export.

- The studio supplies React, a subset of Remotion, lucide-react icons and Tailwind utilities. A full Remotion project or arbitrary package imports are not a drop-in upload.

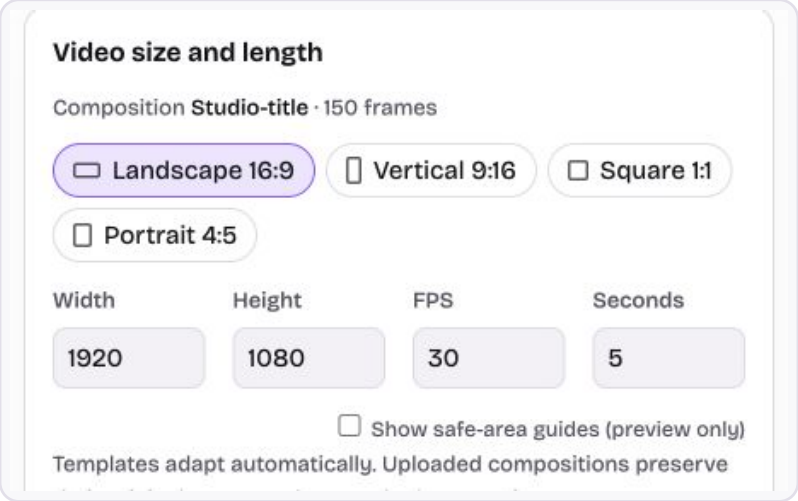
- Keep API keys, backend requests, login screens and admin code out of a composition. Load only source you trust.

If a generated file fails

Read the message under the main editor. Send that exact error, the supported-import requirements, and your single source file back to the coding assistant. Ask for a corrected self-contained composition rather than repeatedly pasting the same failing answer.

Set size, timing and safe areas

Choose the destination format before your final text and image adjustments.



Size presets and safe-area guides sit in Video size and length.

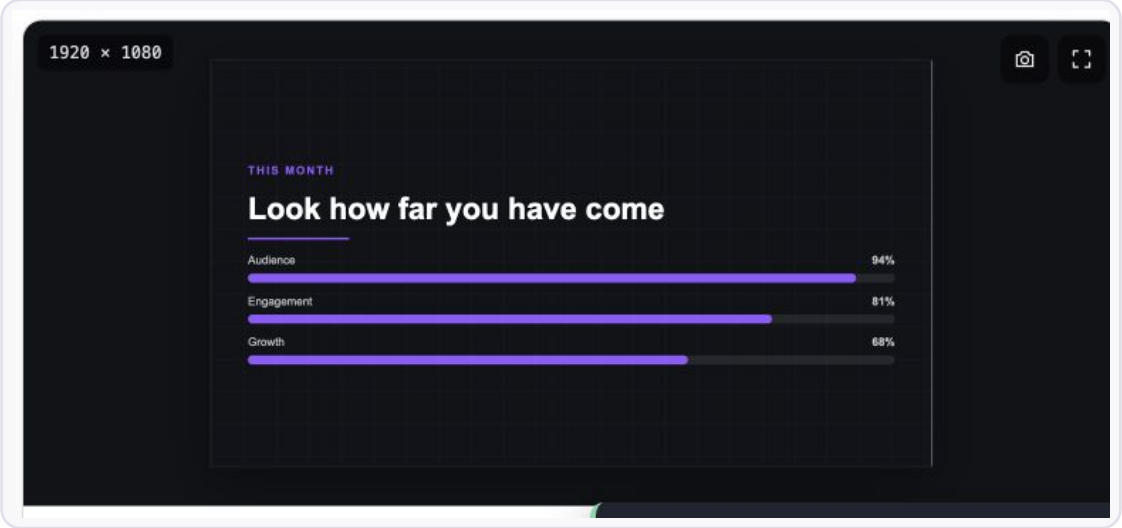
Preset	Canvas	Typical use
Landscape 16:9	1920 x 1080	YouTube videos, presentations, church screens
Vertical 9:16	1080 x 1920	Short-form phone video
Square 1:1	1080 x 1080	Square social posts
Portrait 4:5	1080 x 1350	Portrait feed posts

1. Choose a preset, or enter **Width** and **Height**. Use a short 1080p test before demanding a larger export.
2. Set **FPS** and **Seconds**. Frames = FPS x seconds; at 30 FPS, a six-second composition has 180 frames.
3. Enable **Show safe-area guides**. Keep faces, text and key logos inside the guide. The guide is for preview only and is not burned into the export.
4. Recheck the full timeline after changing size. Templates adapt; imported source must use responsive width/height logic to behave well.

Higher is not always better
Large dimensions, long durations and high FPS increase work and memory. The fields accept broad limits, but successful export still depends on your device, browser and composition.

Preview every important moment

A good review covers the first visible frame, a middle hold, and the exit.



The preview shows the loaded composition at a chosen frame.

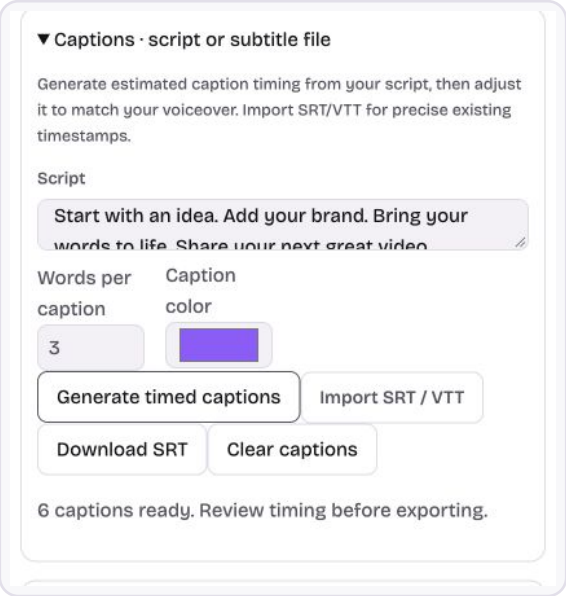
1. Press **Play** or **Space** to watch. Use the loop control when checking a short animation repeatedly.
2. Drag the frame scrubber, or use the previous/next frame buttons. Use Shift plus Left/Right to move one second at a time.
3. Click the camera icon to save the current visual frame as PNG. This is a still image, not a video or full PNG sequence.
4. Use the full-screen control for a larger preview. Exit full screen with your browser's usual control or Escape.
5. Check long text, uploaded images, safe margins and any captions. Lower the audio mix before a test playback if needed.

> **Blank first or last frame?**
> Many templates fade in and out. Scrub a second or two into the video before treating a blank boundary frame as an error. If the middle is blank too, inspect the editor log and component choice.

The **?** shortcut opens the built-in key reference. Most playback shortcuts are ignored while you are typing in a text field, textarea or select control.

Add captions from your script

Script captions use estimated timing. Import SRT or WebVTT when you already have accurate cue timing.



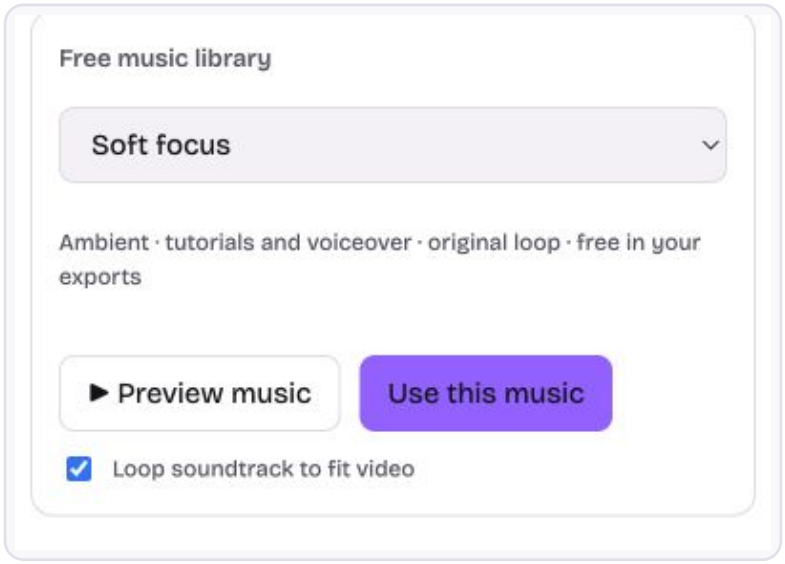
The caption tools can generate timed batches or import an existing subtitle file.

1. Load a video composition. Expand **Captions - script or subtitle file**.
2. Paste the spoken script. Set **Words per caption** and the caption color, then choose **Generate timed captions**.
3. Preview the timeline with your narration. The script is distributed across the composition; it is not aligned automatically to speech.
4. For precise existing timing, choose **Import SRT / VTT**. Use a valid file with increasing start/end timestamps, under 2 MB.
5. Choose **Download SRT** for a separate subtitle file. Use **Clear captions** to remove the active cues.

What captions do and do not do
The app burns active caption text into rendered video. It does not currently transcribe speech from audio. To correct estimated timing precisely, edit the downloaded subtitle timestamps in a subtitle editor and import the corrected file.

Choose free music inside the app

Preview, apply and export. No separate music download is needed.



Use this music applies the selected loop to the working composition.

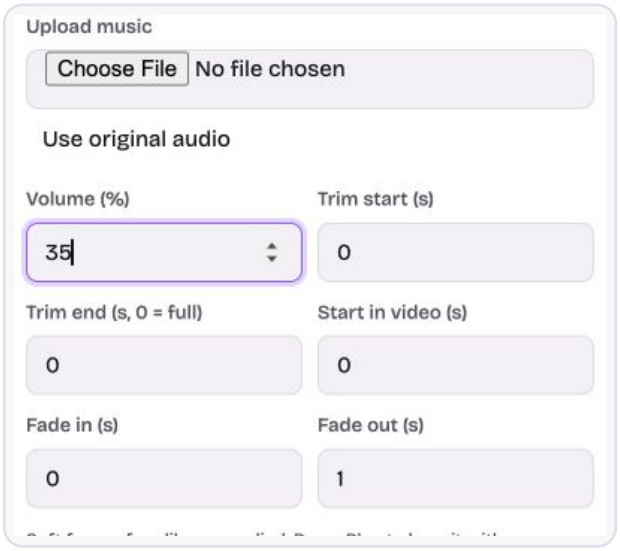
1. Expand **Music & audio - free library**. Choose a track from the free library.
2. Choose **Preview music** to audition the track by itself. Use **Stop preview** to stop.
3. Choose **Use this music**. The track is now applied; selecting a menu item alone does not apply it.
4. Press the video's **Play** control to hear the soundtrack with the animation. Adjust volume and fades before exporting.

Loop	Suggested use
Violet pulse / Bright start	Product reveals, upbeat intros and celebrations
Soft focus / Open skies	Narration, reflective content, church/community video
Midnight loop / Future grid	Storytelling, code, data and technology content

Music rights
These six original synthesized instrumental loops are included for use in videos exported from Code to Video, with no attribution required. Uploaded or externally linked music still needs your own permission or appropriate license.

Trim and balance your soundtrack

The library, an uploaded track, and code-defined Audio elements can be mixed with a sound effect.



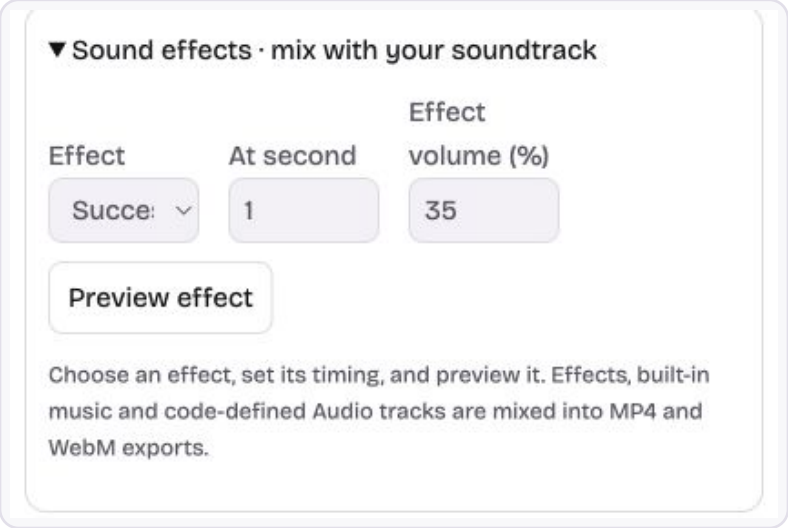
Audio controls set volume, trimming, position and fades.

Control	How to use it
Upload music	Choose an audio file under 20 MB. It becomes the selected soundtrack.
Use original audio	Clear the selected/uploaded soundtrack and return to the composition's discovered audio, if present.
Volume (%)	Reduce music under speech. Audition the result; a percentage is not a loudness standard.
Trim start / Trim end	Select the part of the source track to use. End = 0 means the full source. Start must precede the end.
Start in video	Delay the soundtrack until this many seconds into the composition.
Fade in / Fade out	Enter fade durations in seconds. Keep them sensible for the clip length.
Loop soundtrack	Repeat the selected soundtrack to fill the video; library music enables this automatically.

Library application starts at a modest soundtrack volume and applies a short fade-out. You can change these controls. Replacing or loading a project can change the mix, so always play it again before your final export.

Add a well-timed sound effect

One selected studio effect can be placed at a precise second in the current composition.



Choose an effect, its start time and volume. Preview effect auditions it by itself.

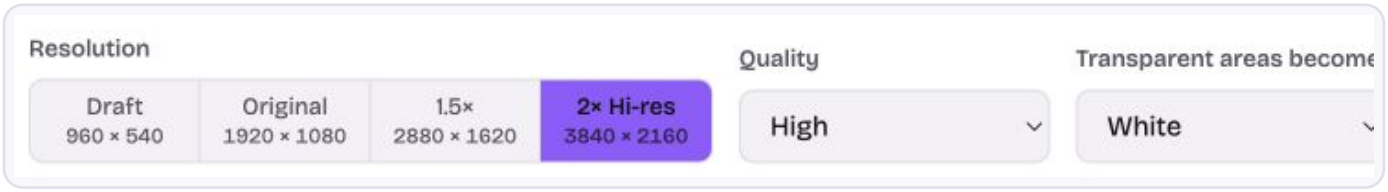
1. Expand **Sound effects - mix with your soundtrack**. Choose an effect from the list.
2. Set **At second** to the moment of your reveal or transition. It must fall within the video to be heard.
3. Set **Effect volume (%)**. Choose **Preview effect**, then play the video to judge the complete mix.
4. Choose **None** to remove the effect. Export MP4 or WebM to include the sound. PNG sequences are silent.

Purpose	Included effects
Reveal / success	Success chime, Sparkle cascade, Complete flourish
Motion / transition	Transition whoosh, Reverse sweep, Digital riser
Interaction / timing	Soft click, Bubble pop, Notification, Countdown tick
Impact / capture	Deep impact, Camera shutter

Need multiple events?
The built-in picker holds one effect, not a multi-track SFX timeline. For several precisely timed events, use supported Audio elements in TSX or finish the mix in an external video editor.

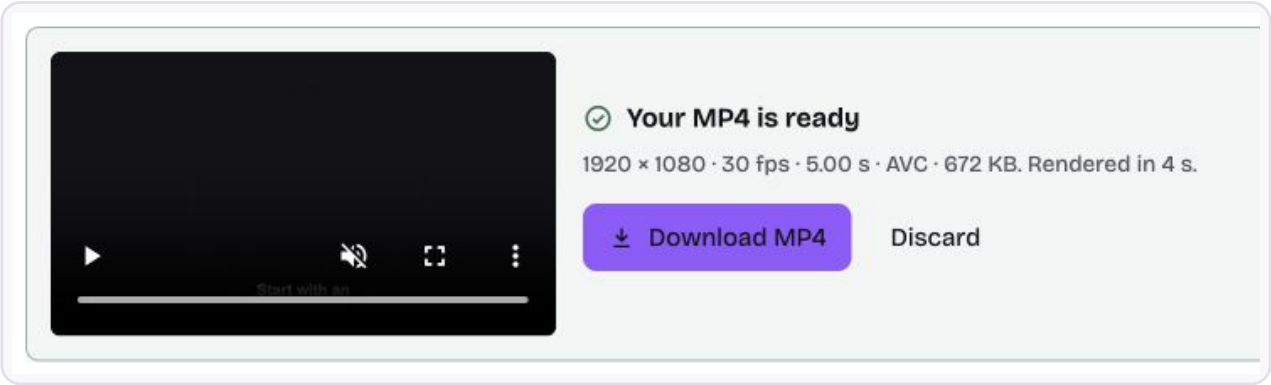
Render and download an MP4

Use a short test export before creating your final high-resolution file.



Resolution, quality and background affect the exported file.

1. Choose the output resolution. **Draft** is a useful first test; **Original** uses the composition size. Larger multipliers require more resources.
2. Choose **Standard**, **High** or **Maximum** quality. If your composition has transparent areas, choose their replacement color: white or black.
3. Choose **The whole video** or **Only part of it**. For a partial export, set From and To in seconds.
4. Select **Render MP4**. Keep the tab open. The progress area shows frames; **Cancel** stops the current job.
5. When **Your MP4 is ready** appears, review the result and select **Download MP4**. Use **Discard** only when you no longer need that result.



The result includes dimensions, FPS, duration, codec, file size and render time.

Browser encoding
Use an up-to-date Chrome or Edge for the most straightforward test. Codec availability varies. The app prefers AVC/H.264 when the browser supports it; the result line shows the codec actually used.

Choose the right output file

An editable project, a finished video, a still image and an audio file serve different jobs.

Output	Choose it when...	What to expect
MP4	You want a widely usable finished video.	Video plus prepared audio; transparent areas become a solid color.
WebM	Your destination accepts WebM.	Video plus sound. Availability depends on supported browser encoders.
PNG ZIP	You need an image sequence or transparent frames.	A ZIP of PNG frames plus sequence metadata. No audio; max 600 frames or 200 MB.
PNG snapshot	You need a thumbnail or one frame.	Use the camera icon in the preview. Captures the current visual frame.
MP3	You need audio without video.	Use Download MP3 audio after adding music, a supported Audio track or a mixed effect.
.ctvproject	You want to continue editing later.	Local project source/settings/assets. This is not a playable video.
TSX	You want the composition source.	Use Download TSX. It is code, not a complete saved project package.

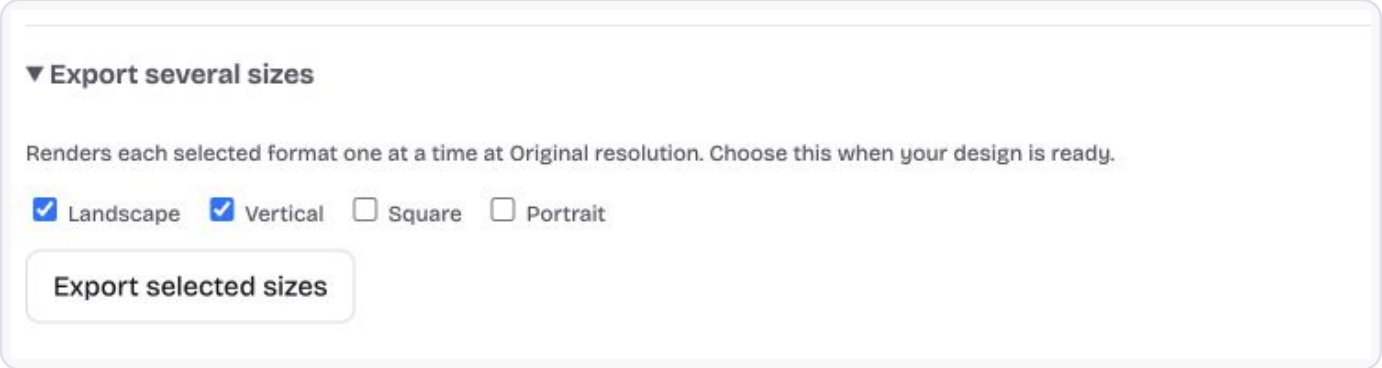
Export a WebM, sequence or MP3

1. Load and preview a composition. Choose **Export WebM**, **Export PNG ZIP**, or **Download MP3 audio** from the export controls.
2. For a sequence, shorten the range or reduce FPS if it exceeds 600 frames. Choose the final resolution before rendering.
3. For MP3, add audio first. Preview the mix. If an encoder asset fails to load, check your connection and retry before changing the project.

A few boundaries
GIF export is not included. MP4 and WebM do not preserve an alpha channel in this workflow. A PNG sequence must be imported into another editor at the recorded FPS to become a timed clip.

Export several sizes in a batch

Batch mode renders each selected canvas size sequentially.



Select the destination sizes, then choose Export selected sizes.

1. Finish a short single-size test first. Check your captions, soundtrack and text fit.
2. Expand **Export several sizes**. Select Landscape, Vertical, Square and/or Portrait as needed.
3. Choose **Batch export format**: MP4, WebM or PNG sequence ZIP.
4. Choose **Export selected sizes**. The app processes the chosen sizes one at a time at Original resolution. Watch the batch status.
5. Keep each offered download. After the batch, review the beginning, middle and ending of every file; a layout that fits 16:9 may wrap differently at 9:16.

> **Responsive code matters**
> Templates use width/height-aware layouts, but long copy still needs review. A pasted composition with fixed pixel positioning may require code edits before batch export. Batch processing is not a substitute for checking each orientation.

A sensible publishing set

Start with Landscape for a presentation or standard video, Vertical for phone-first clips, and Square only when your destination benefits from it. Exporting every possible size increases time and memory without improving an individual video.

Save, reopen and protect projects

A downloaded project is your editable backup. An open tab is temporary working space.

1. After loading a composition, choose **Save project** in the creation area. Keep the .ctvproject file in a clearly named folder.
2. Use a name such as **church-welcome-2026-10-16-v01.ctvproject**. Save a new version before major changes.
3. To resume, choose **Open project** and select your file. Read the warning: a project includes code that runs in the preview. Open only trusted projects.
4. The app restores source, canvas settings, props, captions, selected audio/effect settings and compatible embedded local assets. Older .tsxproject files remain supported.
5. Play the project after reopening. Remote media URLs may have moved or stopped allowing browser access. Keep originals separately.

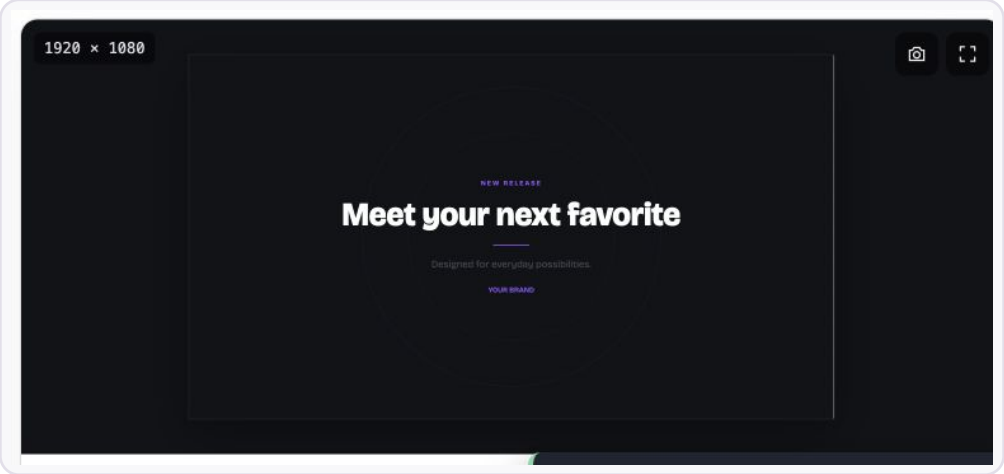
Keep a simple project folder

File or folder	Purpose
Project / v01, v02...	Editable .ctvproject backups; maximum saved project size is 50 MB.
Source / assets	Your original image/audio files and any external licensed assets.
Exports / platform	Final videos named by ratio, version and intended destination.
Captions / rights	SRT files, approvals and license notes where applicable.

Local does not mean autosaved
There is no account-based cloud project library or guaranteed automatic recovery. Save before signing out, closing a tab, clearing browser data, changing designs, or leaving the app inactive.

Practice: a vertical launch clip

Exercise 1 - a short social announcement with your own message.



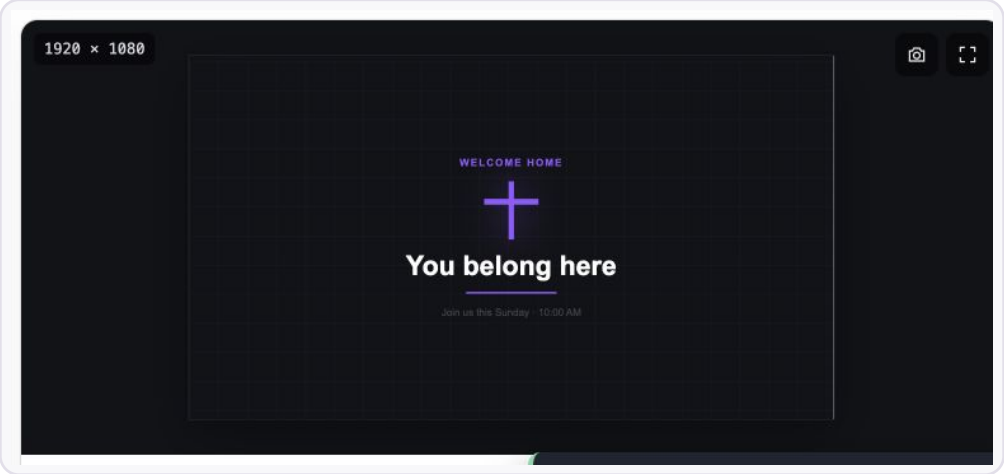
Product launch provides an editable starting point for a short promotional clip.

1. Choose **Product launch**. Set a short headline such as "Meet your next favorite tool". Add one supporting benefit and your brand.
2. Upload an image you own. Choose your accent/background colors; keep enough contrast for phone viewing.
3. Choose **Vertical 9:16**. Enable safe-area guides. Shorten the text until the composition has breathing room.
4. Choose **Violet pulse** in the free music library and select **Use this music**. Add a quiet **Transition whoosh** at the reveal if it helps.
5. Play the full clip. Render a Draft MP4, inspect it, then export Original resolution. Save the project with your campaign name.

Your review checklist
Can someone understand the offer without sound? Is the logo visible? Is the soundtrack too loud? Is the call to action truthful and easy to read? The exported video is a visual ad; links and purchase actions belong in your publishing platform.

Practice: a church welcome

Exercise 2 - create a service announcement and a companion scripture clip.



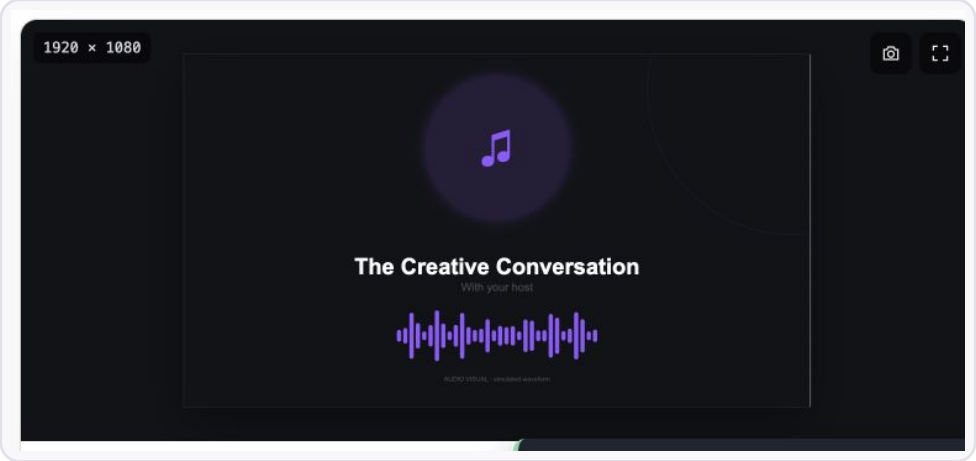
Church welcome uses a rising cross motif with editable service text.

1. Choose **Church welcome**. In Composition settings, set headline to your welcome message, supportingText to the correct day/time, and label to the church or event name.
2. Choose **Landscape 16:9** for a display screen. Check that every word can be read from a distance.
3. Choose **Open skies** and apply it quietly. Keep it below spoken announcements if you add narration as your soundtrack.
4. Preview the complete entrance and exit, render an MP4, and save the project. Batch a Vertical version only after confirming the text fit.
5. For a separate reflective clip, save first, then choose **Scripture focus**. Enter the verse and reference, increase duration for reading, and export it as another video.

Accuracy and permissions
Verify the service details, speaker names, venue and scripture wording. Check any required permissions for a specific Bible translation, recording or photograph. Separate clips can be joined later in your chosen editor.

Practice: a podcast excerpt

Exercise 3 - combine a designed cover, real audio and readable captions.



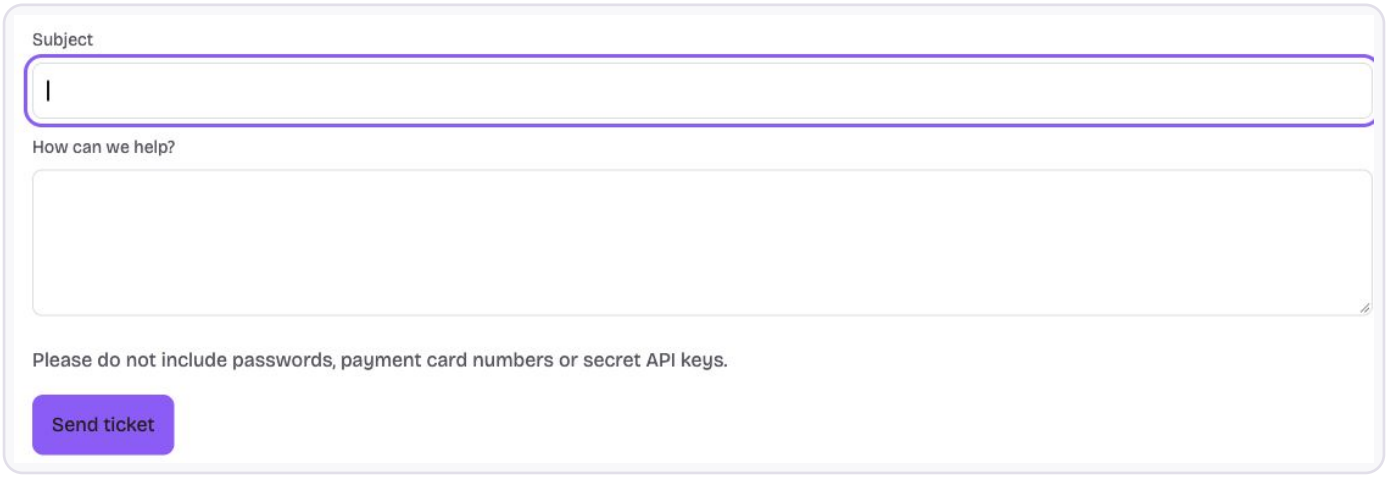
Podcast waveform creates a visual wrapper. Its moving bars are simulated.

1. Choose **Podcast waveform**. Edit trackTitle, artistOrSpeaker and the cover-art URL if you have an accessible image.
2. Choose the final orientation and set Seconds to the excerpt length. Upload your narration/podcast file as the soundtrack.
3. Trim to the wanted passage and set the video offset. Keep music looping off when you want the spoken excerpt to play only once.
4. Import accurate SRT/VTT captions if available. Otherwise paste the excerpt script for estimated captions and correct the timing before publishing.
5. Play the complete mix. Export a short test, then the final MP4. Download the SRT and save the project for future revisions.

> **This is not an automatic transcription tool**
> The podcast template does not analyze audio frequencies, and the caption tool does not listen to speech. Audio and text must be supplied and reviewed by you.

Get account help and support

Use Support & account for private questions, replies, password changes and access information.



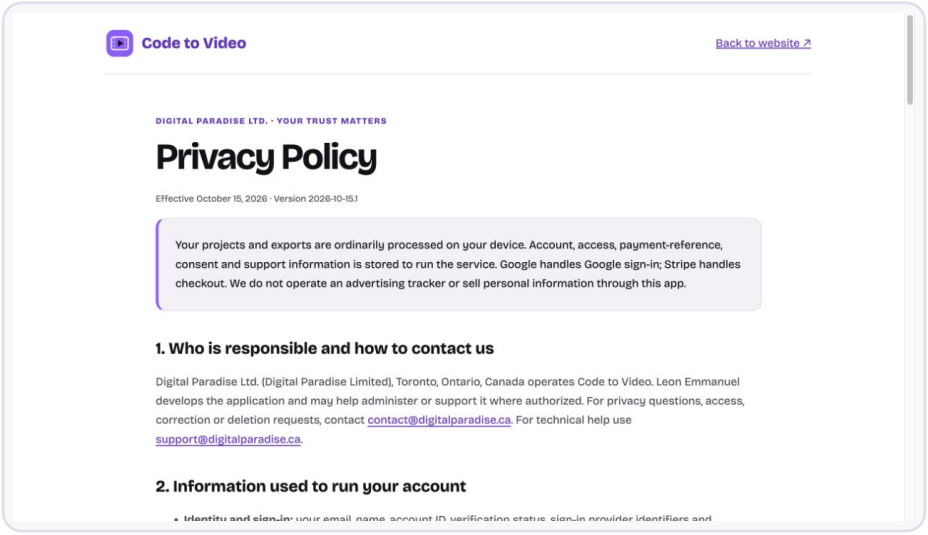
The support form belongs to the signed-in account. Example screenshots use fictional data.

1. Open **Support & account**. Read your current access status. Complimentary access may show an expiry date or unlimited access.
2. Enter a clear subject and message. Include the template, browser, output format, dimensions, duration and exact error text when reporting a problem.
3. Choose **Send ticket**. Later, select **Refresh** under Your tickets & replies to check the owner's in-app response.
4. To set or change a password, fill the password form, including the current password if you already have one. Enter the new password twice and save it.
5. Use **Sign out** when finished on a shared device. Save your project before leaving.

Protect your information
Never include passwords, card numbers, sign-in links, API keys or other secrets in a support ticket. If you receive an initial password from the owner, change it privately after your first sign-in.

Privacy, access and responsible use

Read the current published policies rather than treating this guide as a replacement for them.



The public Privacy Policy is also available as a full page, shown here.

- Open **Privacy Policy**, **Terms of Use** or **Cancellation & refunds** in the footer. Read the current version, then complete any required agreement yourself.

- The studio signs an inactive user out after ten minutes without app activity. Passive polling does not keep a session alive. Save your working project regularly.

- Project rendering is local in the active TSX workflow, but account/access records and support tickets are server-backed. Remote assets and delivery services may still receive normal requests.

- Use content, music, images and code you have permission to use. You are responsible for the material you enter and publish; the policies describe the respective responsibilities and limitations.

- Deactivate app access from Support & account if you want to stop using it. This is not account deletion and does not issue a refund. Send a verified request for deletion or a privacy matter to the published contact.

> **Payments and statutory rights**
> The current offer is one-time access, not a monthly subscription. The published policy limits discretionary refunds after use; mandatory legal rights remain. Contact support about a payment issue instead of making a duplicate purchase.

Troubleshoot code and rendering

Start with the smallest useful test. Keep a saved copy before changing the source.

Symptom	What to try
React #130 / undefined component	Check import names and exports. Confirm an icon/component exists in the supplied package. The studio now reports many missing imports before React crashes.
React #31 / object is not a child	Render text or a valid element, not a plain data object. Confirm the code uses the studio's React runtime and supported imports.
No component / wrong interface	Export a visual React component or a Root containing MainComposition. Use Video component to select the intended scene instead of an editor application.
Blank preview	Scrub to a middle frame. Check colors, opacity, image URLs and the editor log. A frame at the beginning/end may intentionally be blank.
Unsupported file or format	Use self-contained .tsx / .jsx. Pure HTML, raw Canvas and the retired input formats are not accepted.
Render button unavailable	Load a valid composition first, wait for current work to finish, and use a browser with the necessary video encoder.
Render fails or tab struggles	Try Draft resolution, fewer frames and a shorter range. Close unrelated heavy tabs. Check memory use and remote media access.
Manim / FFmpeg disabled	This is expected on the current deployment. Native rendering requires an isolated worker; changing the file extension will not activate it.

A useful error report
Tell support exactly which code/template you loaded, which export action you chose, the dimensions/FPS/seconds, your browser, and the full visible error. Do not send secrets or unrelated account information.

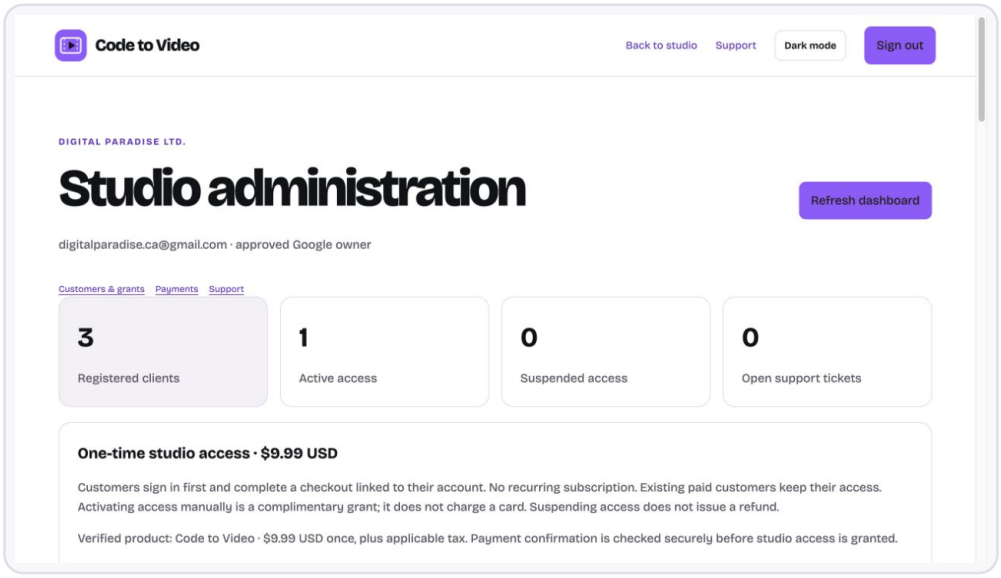
Troubleshoot sound and access

Separate the selected source, the preview mix, the exported result and the sign-in state.

Symptom	Check these first
Music preview works; video is silent	Choose Use this music, not only Preview music. Recheck soundtrack volume, trims, start offset and the video player's mute setting.
Effect is missing	Choose a non-None effect, raise its volume gently, and place At second inside the composition. Play around that moment.
Music stops too early	Enable Loop soundtrack when appropriate. Check the trim end, total video length and fade-out duration.
Audio asset cannot load	Use a local file under 20 MB, or a URL with browser/CORS access. Protected/expired media links may fail.
PNG export has no sound	Expected. PNG sequence ZIP contains image frames only. Export MP4/WebM or a separate MP3 when you need audio.
Google returns to login	Try a fresh sign-in and the intended Google account. For admin, use the approved owner. If it repeats, send the visible message to support; do not change security settings to bypass it.
Paid account lacks access	Use the original purchase account, verify email if asked, and select Check access. Contact support with a receipt reference before paying again.
Signed out while away	The ten-minute inactivity timeout is intentional. Sign in again and reopen your last saved .ctvproject. Unsaved tab state is not a reliable backup.

Owner: enter the dashboard

This section is for the approved owner, not ordinary customer accounts.



The actual owner dashboard with fictional screenshot data. Metrics are illustrative, not business reporting.

1. Choose **Admin** in the website header, or open /admin on the app domain.
2. Choose **Continue with Google** and use **digitalparadise.ca@gmail.com**. A normal password session is not sufficient for administration.
3. Read the registered-client, active-access, suspended-access and support-ticket metrics. Use Refresh dashboard when you need a fresh view.
4. Use the Customers & grants, Payments and Support links to move through the owner page. These controls do not turn customer accounts into administrators.

Access rules
Administration is pinned to the designated verified Google owner and checked on the server. There is no public admin sign-up. Any future additional administrator requires deliberate backend provisioning and authorization changes; the customer creation form cannot do it.

Owner: create customers and grants

Complimentary access costs $0. It does not collect a payment.

Create a customer account

1. In **Add a customer**, enter the person's name and exact email. Confirm the address privately with them first.
2. Choose whether **Grant full complimentary studio access** should be checked. Leave it off when access should await payment or a later grant.
3. Choose **Create customer**. A dialog presents the email and initial password once. Copy the details and share them privately with the intended recipient.
4. Ask the customer to sign in and change that password in Support & account. Close the credential dialog when finished.

Grant free access to an existing customer

1. Find the customer in **Clients & complimentary grants**. Choose **Grant free access**.
2. Enter a whole number from **1 to 3650** days, or type **unlimited**. Check the recipient and duration before proceeding.
3. Refresh the dashboard and check the displayed grant expiry or unlimited status. A timed grant expires automatically.

> **Grant effects**
> Creating or renewing a grant can restore app access, including clearing a suspension. A complimentary customer is still a customer, not an administrator. To change the duration later, issue the intended new grant and verify its expiry.

Owner: manage customer access

Distinguish a grant, an access suspension and permanent deletion.

Control	Effect	Important limit
Grant free access	Adds/renews timed or unlimited complimentary access.	Charge is $0. It cannot grant admin status.
Revoke free grant	Stops the complimentary grant.	A genuine purchase can still keep access active.
Suspend	Blocks app access, including purchased or complimentary access.	It does not issue a Stripe refund.
Delete	Permanently removes the customer account and associated app/support access records.	Requires the exact email confirmation. Stripe financial records remain.
Protected admin	Owner row cannot be managed like an ordinary customer.	The owner cannot delete or grant themselves through these controls.

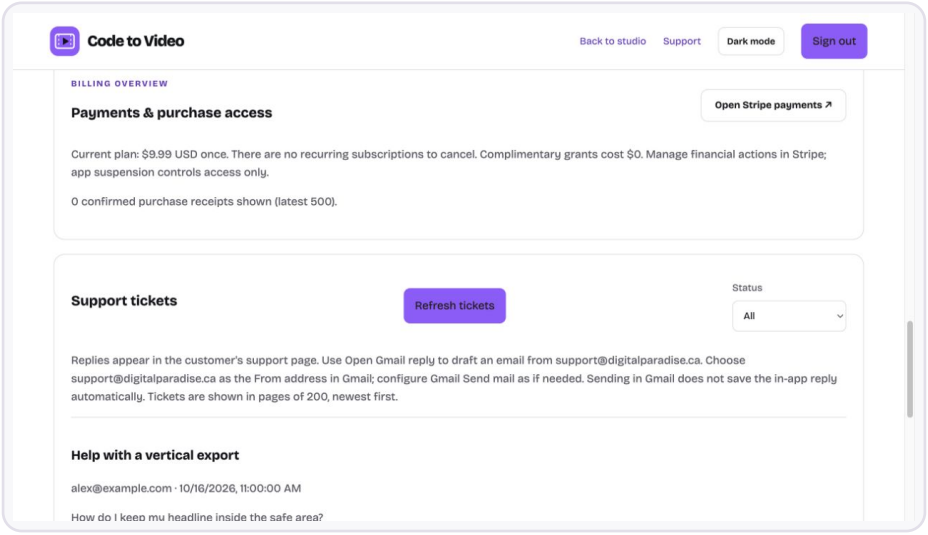
Find and export the right records

1. Use **Search this page** with a name or email, then select All, Active, Awaiting payment or Suspended.
2. Use Previous/Next page to move through records. The customer list is paginated at 100 clients per page; search and filters operate on the loaded page.
3. Choose **Export this page as CSV** when needed. It exports the loaded page's client records; do not assume it is an export of every account or only the visible filtered rows.
4. Store exported customer data privately and keep only the records you need. Recheck the exact person before any grant, suspension or deletion.

> **Before deletion**
> Deletion is not a routine way to pause access. Use suspension when you need a reversible access block, and handle legal/account requests through the proper verified process.

Owner: payments and support

Financial records and customer access controls are related, but separate.



The owner page links to Stripe and includes a private ticket workflow. Sample customer details are fictional.

- **Payments:** review the purchase-access area and its current checkout status. The current plan is $19.99 USD once; there are no recurring subscriptions to cancel. Financial actions belong in Stripe.

- **Receipts:** the dashboard shows up to the latest 500 confirmed purchase receipts. It is an access overview, not a complete accounting ledger.

- **Tickets:** filter New, In progress or Resolved; write the in-app response and choose **Save reply & status**. The reply appears on the customer's support page.

- **Email: Open Gmail reply** opens a draft workflow. Choose the proper support sender and send intentionally in Gmail. Sending email does not automatically save the in-app reply.

- **Ticket refresh:** use Refresh tickets after saving. The app avoids automatic refresh while an unsaved reply is being edited. Tickets are paginated at 200 per page.

> **Current setup**
> At publication, server-side checkout keys are not configured and checkout is paused. Do not treat a shared Stripe Payment Link or an access grant as proof that account-linked checkout has been completed. Do not put secret keys in browser code or this guide.

Keyboard shortcut cheat sheet

Keep this page nearby while you work. Focus the preview or studio rather than a typing field.

Key	Action	Where it applies
Space	Play / pause	Playback, when not typing in a form
Left / Right	Previous / next frame	Loaded composition
Shift + Left / Right	Jump backward / forward one second	Loaded composition
Home / End	Go to first / last frame	Loaded composition; device key mapping may vary
L	Toggle looping	Playback
F	Toggle full-screen preview	A browser gesture / supported full screen may be required
?	Show the shortcut dialog	Studio help
Ctrl + Enter	Load code	Main advanced code editor
Cmd + Enter (Mac)	Load code	Main advanced code editor
Tab	Insert two spaces	Main code editor. Replaces selected text if a selection exists; use with care.
Escape	Close an open dialog / exit full screen	Subject to the browser's normal behavior

No shortcut for project saving
Use the app's Save project button. Ctrl/Cmd + S is not assigned to project saving and may open your browser's Save Page command. Hardware and operating-system shortcuts can override app keys; the visible buttons remain the safest fallback.

Terms, limits and useful numbers

A reference for the words you see in the studio.

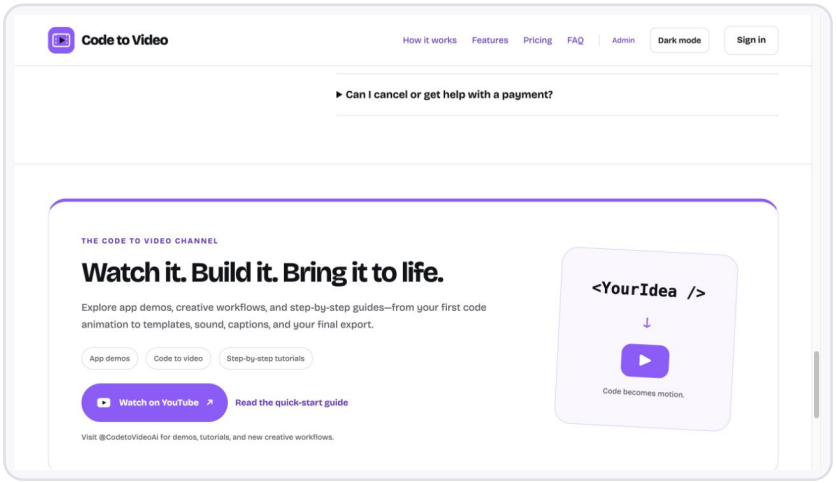
Term	Meaning
Composition	The visual scene that renders across a defined number of frames.
Props / defaultProps	Editable data supplied to a component: labels, colors, assets and motion values.
TSX / JSX	React component source, with TSX also allowing TypeScript types.
FPS / durationInFrames	Frames per second / total frame count. Seconds = frames divided by FPS.
Codec / container	How media is encoded / the file wrapper, such as AVC within MP4.
Safe area / transparency	A preview margin guide / areas without an opaque background.
SRT / VTT	Subtitle text with explicit start and end timestamps.
Grant / entitlement	Complimentary access record / the server-checked right to use the studio.

Working limits in this edition

Item	Limit or behavior
Logo / local image	PNG, JPEG or WebP; up to 8 MB
Uploaded soundtrack	Audio file; up to 20 MB
Saved project	Up to 50 MB; local .ctvproject
Subtitle import	Up to 2 MB and 5,000 cues; valid timing required
PNG sequence	Up to 600 frames or 200 MB; no audio
Inactivity	Automatic sign-out after 10 minutes without app activity

Keep creating. Keep a backup.

The best workflow is repeatable: create, inspect, export, save.



Watch on YouTube opens the channel for app demos, tutorials and creative workflows.

Your final export checklist

- Correct template, aspect ratio and version; no sample copy accidentally left behind.
- Text fits, details are accurate, key content stays inside safe margins.
- Captions are spelled correctly and timed to the intended speech.
- Music and effects are applied, audible and balanced; you have permission to use all assets.
- You checked a real exported file, then saved both the finished video and editable project.

Official destinations

App: codetovideo.paradisestudioai.com
YouTube: youtube.com/@CodetoVideoAi
Help: support@digitalparadise.ca
Privacy / legal: contact@digitalparadise.ca

Digital Paradise Ltd. - digitalparadise.ca
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Edition 1.1, 23 October 2026. Updated for the seven-day free trial and $19.99 one-time offer. Screenshots are from the app using sample content and fictional account records. No live customer database was changed to prepare this book. App controls and availability may change; current in-app notices and published policies take precedence.